# WFDSS Roles

## Dispatcher Roles

1. Intelligence tab
   a) Fire Symbol
   b) Incident Name
   c) Lat/Long
   d) Next
   e) Fire Code
   f) Fire Number
   g) Incident Size
   h) Incident Cause
   i) Check Unit Name
   j) Create
   k) Save

## Owner/Author/Duty Officer Roles

1. Incident Privileges on left
   a) Filter and set Approver (if setting yourself must to exist out of fire and go back in)

2. FMU list
   a) Set FMU
   b) Add FMU to Incident FMU's

3. Situation tab (wait for map to show up)

   a) Layer tab on left
   b) Incident
   c) Planning area, push green plus sign
   d) Draw polygon for planning area and save
   e) Analysis
   f) Extent Tool (button to top of map, draw area)
   g) Run basic and short term analysis
   h) Points of Interest (hotsprings, buildings, bridge, etc.)
   i) Name and define points of interest on map

4. Objectives tab
   a) Create incident Objectives
   b) Mark and include
   c) Create Incident Requirements
   d) Mark and include
   e) SCI on left
   f) Create (wait for creation)
   g) Edit
   h) Fill name, est. acreage, fuel model
   i) Check ERC station ID
   j) Calculate SCI
   k) Accept/Reject and return

5. Courses of Action tab
    a) Estimate Cost and Save
    b) Create strategic Direction
    c) Mark and include


6. Validation tab
    a) Yes/No and comment
7. Decisions tab
    a) Create decision
    b) Edit Button
    c) If edit is made, must check-in changes
    d)
8. Validation tab
    a) Yes/No (if edit is made must validate again)

9. Decision Tab
    a) Request review
    b) Review requirements that must be completed
    c) Review decision reviewers and approvers
    d) Go back to decision tab (to update changes)
    e) Request review
    f) Submit request